Digital Photography
Course Syllabus

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I. Class Expectations

In this class, you will learn how to use point-and-shoot cameras to create sophisticated pictures, in addition to using Photoshop and Illustrator to enhance photographs. As any good artist is an informed artist, there will also be days we read, write, research, takes notes, and have class discussions.

II. Grades

Your grade will come from your performance in three categories: first demonstration of a skill/skills (10%), second demonstration of a skill/skills (80%), and a S.O.A.R. grade (10%).

First demonstration of a skill or skills is usually something we do together as a class. For example, this could be learning a new tool in Photoshop.

The second demonstration will be the art project you turn in. This project will use the skills we learned in the first demonstration.

Late work can be made up during class only a) on benchmark make-up days, b) after school, or c) once the current project has been completed.

S.O.A.R. grades are worth 10% of your grade. Every week you will have the opportunity to earn one point for every day we have class. To earn the point, you must meet the four criteria of S.O.A.R.

       S. Supportive Language (verbal interactions)
       O. On Time (in your seat and logging in before bell rings)
       A. Appropriate (behavior - class rules also apply here)
       R. Readiness (prepared for class)

III. Supplies

What you need for class:
- Notebook or sketchbook or folder
- Flash drive, 1GB or higher

IV. Class Rules

We will have more specific rules depending on what activity we are doing (CHAMP). The rules below will apply no matter what the activity:

1. NO FOOD OR DRINK IN THE COMPUTER LAB
2. NO ELECTRONIC DEVICES!
3. Don't talk while I am talking
4. Raise your hand for questions
5. Ask unrelated questions AFTER the lecture.
6. Go to the bathroom before class
7. Respect the workspace - if you see graffiti or damage to the computer, tell me immediately
8. Respect each other
9. NO GAMES
10. NO Instant Messaging or Email
11. No Music, unless you have headphones and it is an independant working time (not a demonstration or lecture)
12. If you complete a project, and you don't have any missing work, you can work on homework for other classes
13. When taking pictures, follow CHAMP guidelines. Failure to do so will result in loss of camera privileges

COPYRIGHT INFRINGEMENT

We will be using images from the internet quite frequently. Because it is illegal to use other's artwork in your own projects, we must be careful to change the images enough so that they become our own. Do not use images like clip art or cartoons in your work.